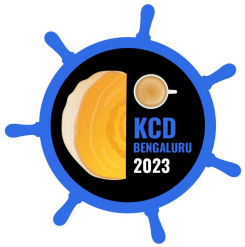

Kubebuilder Intro & Deep Dive

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Todays's Agenda

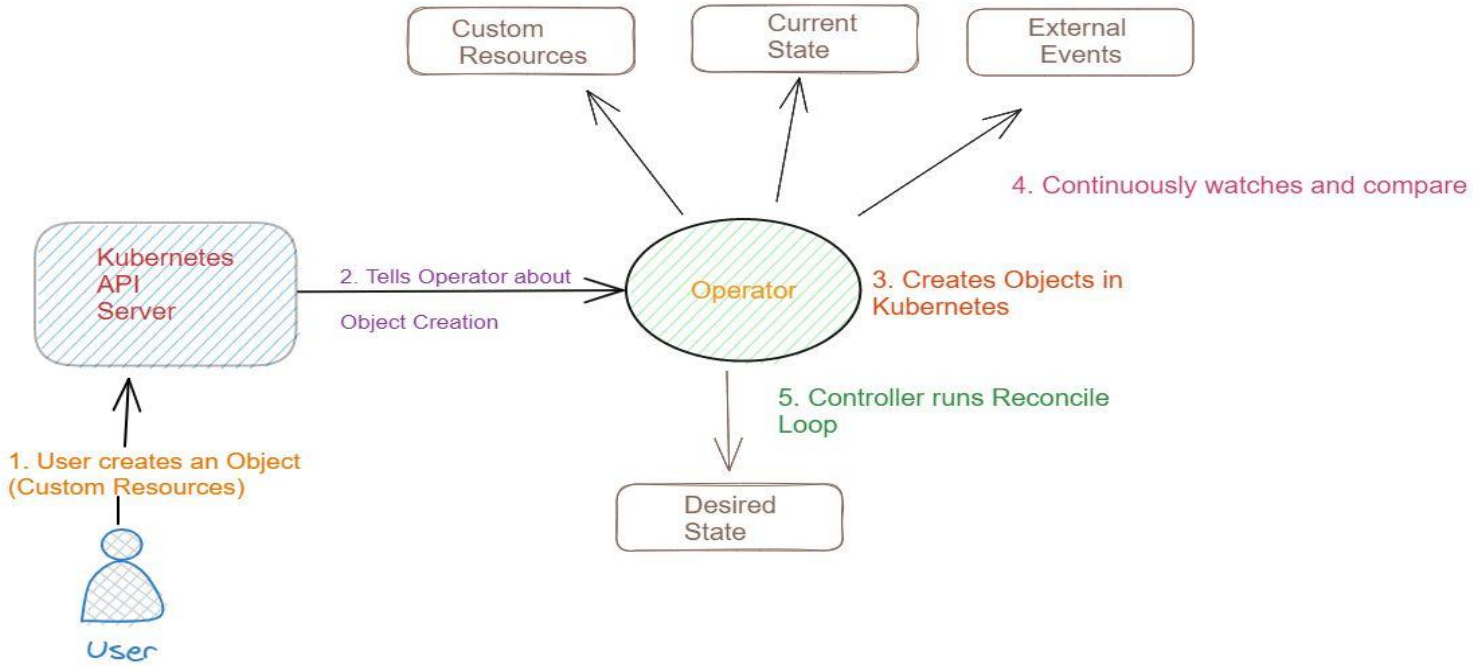
- Prerequisites
  - Kubernetes Operator
  - Custom Resource Definitions
  - Controller and Reconciliation Loop
- Write Your Own Operators from scratch?
- What is Kubebuilder?
- How Kubebuilder Works?
- Demo with Kubebuilder and its Project Structure

Kubernetes Operator and Custom Resources

- An application-specific controller
- A custom controller uses custom resources (CR)
- Custom resources are extension of Kubernetes API
- New objects (CR) through Custom Resource Definitions (CRDs)
- Interacts with Kubernetes API to manage Objects

Kubernetes Operator = Custom Resource + Controller Logic

Working of Kubernetes Operator



Why and When to Use Kubernetes Operator?

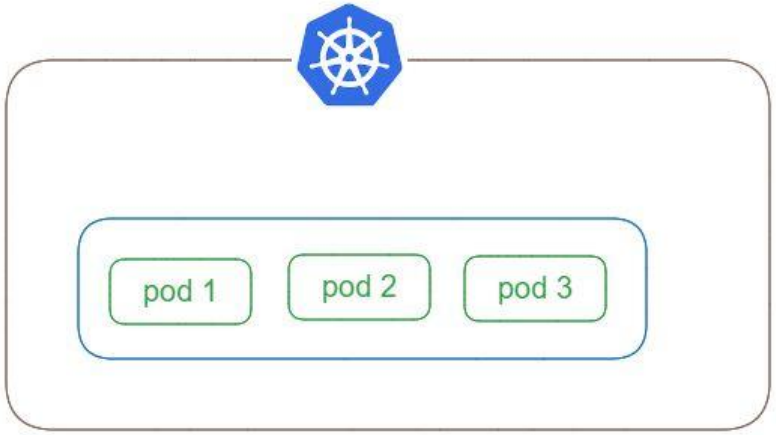
- Extends the functionality of Kubernetes API
- Automate management of complex applications
- Helps in backup,recover from failures , upgrade application automatically
- Controller watches Custom Resource and takes actions
- Desired State = Current State

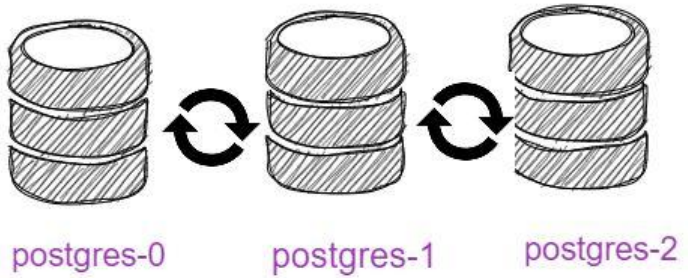
Stateless Applications

Desired = Current

updates,rollbacks,scaling

Statelful Applications





Kubernetes Objects Fields

Kubernetes Objects

- TypeMeta
  - API Version
  - Kind
- ObjectMeta
  - Metadata fields
- Spec
  - Desired State
- Status
  - Current/Observed State

Kubernetes API Groups

- Core
- Named

How to Write Own Operators From Scratch?

Kubernetes Operator = Custom Resource + Controller Logic

CRDs	Controller	Admission Webhook	Other Things
Implement API - API Type - Scheme	Code Generation - ClientSet - Informers	Manage TLS certificates Webhook Implementation	Write Manifests Run Controller Run Webhook Build and Publish Images Deploy
	Controller Implemetation - Reconciler - Event Handler		

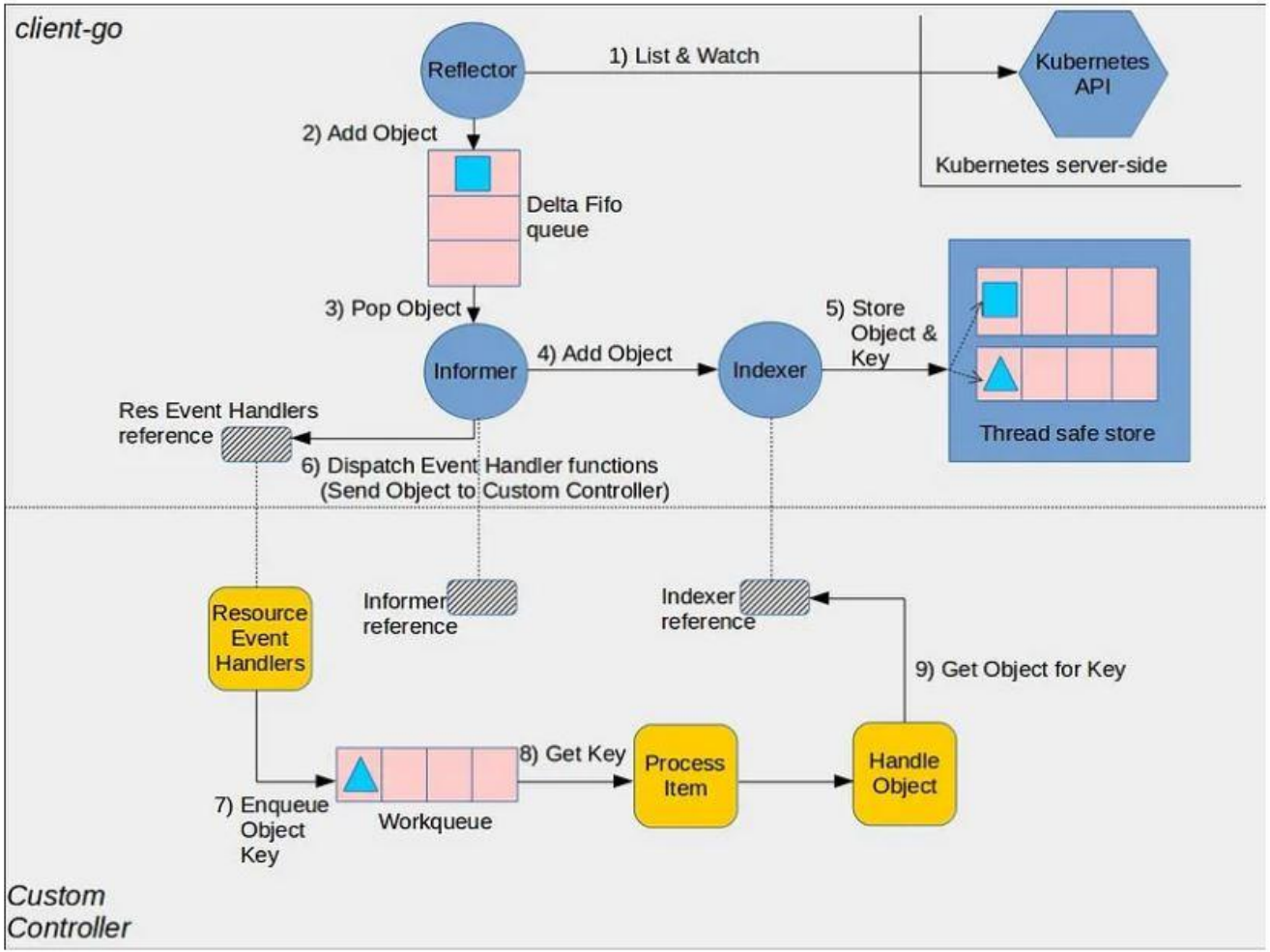


Image ref: https://bit.ly/k8s-sample-ctlr

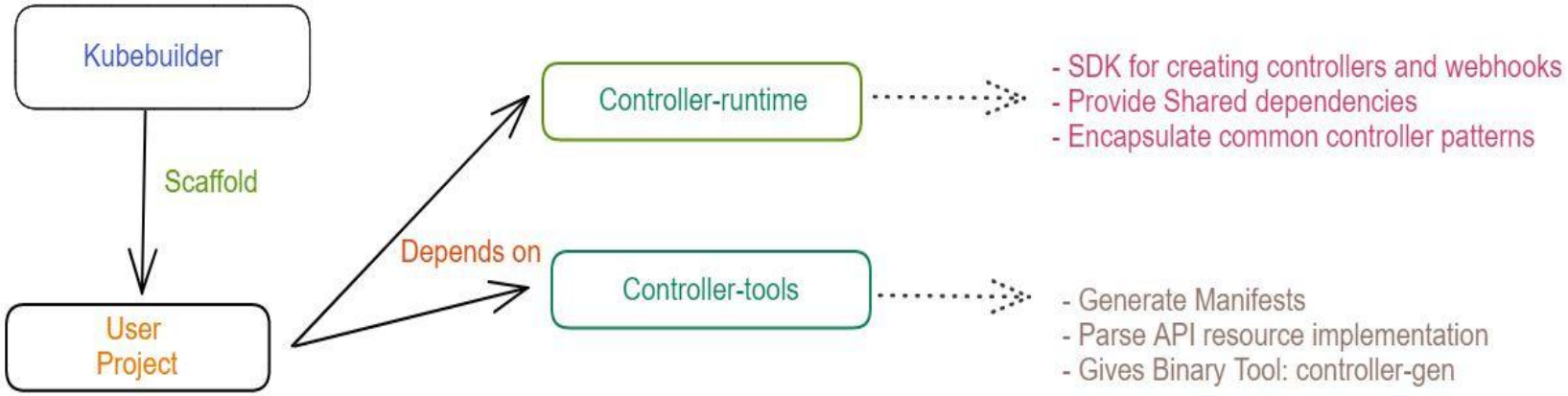
Tools to Write Operators

- Operator Framework
- **Kubebuilder**
- Metacontroller
- KubeOps , so on ...

Kubebuilder

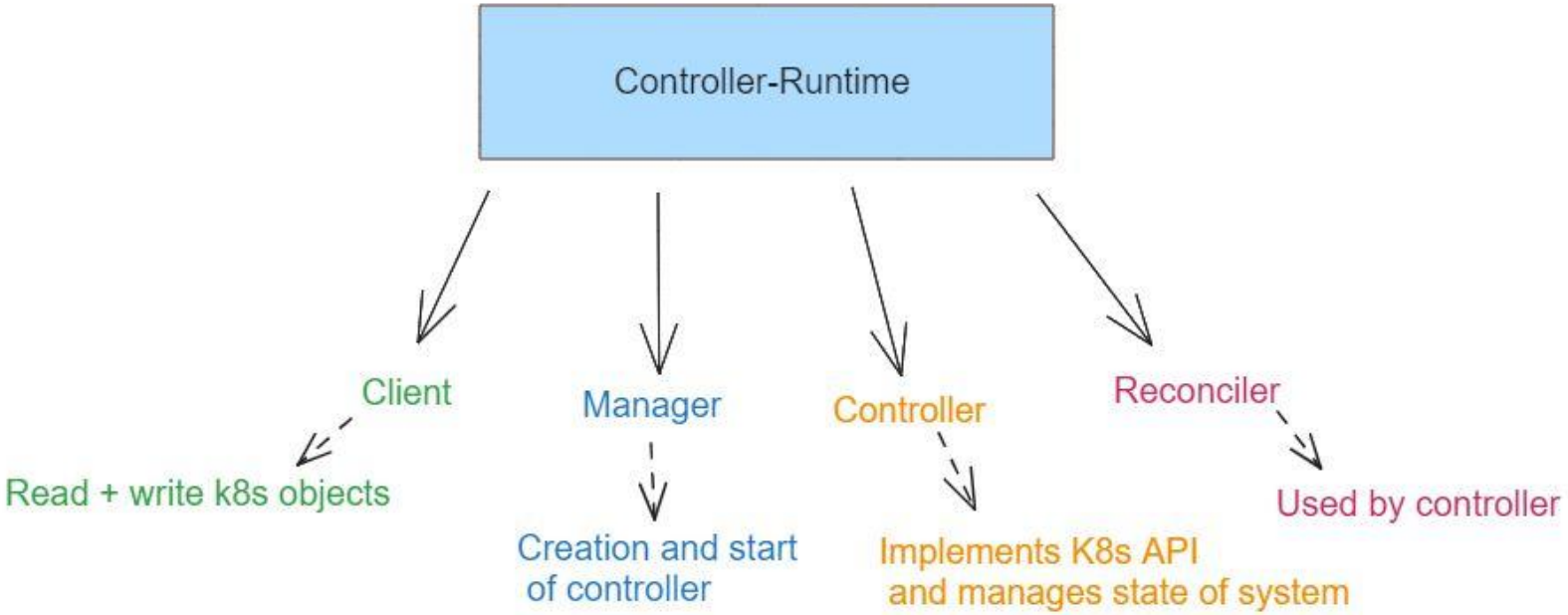
- Kubernetes-sigs ,open-source project written in Golang
- SDK to write Operators and controllers
- Build on top of controller-runtime and controller-tools libraries
- It scaffolds the project and API definitions
- Simplify DIY ‘from scratch’ experience

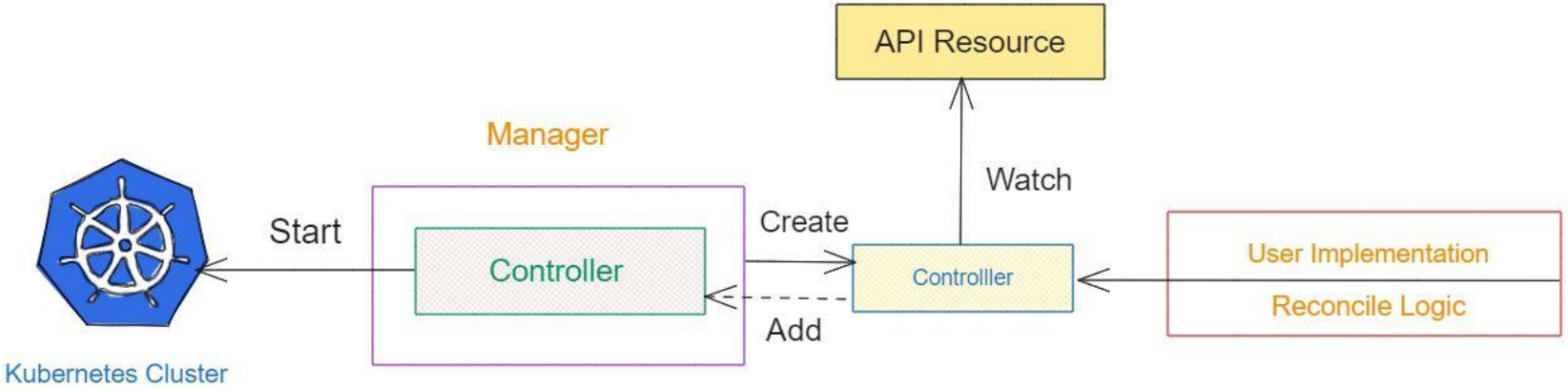
Kubebuilder - Framework and SDK



Controller-Runtime

- Set of GO Libraries for building controllers
- Part of k8s-sig-api-machinery
- Used by Kubebuilder and Operator SDK
- Package pkg provides libraries for creating controllers such as:
    - Client
    - Cache
    - Manager and so on ...

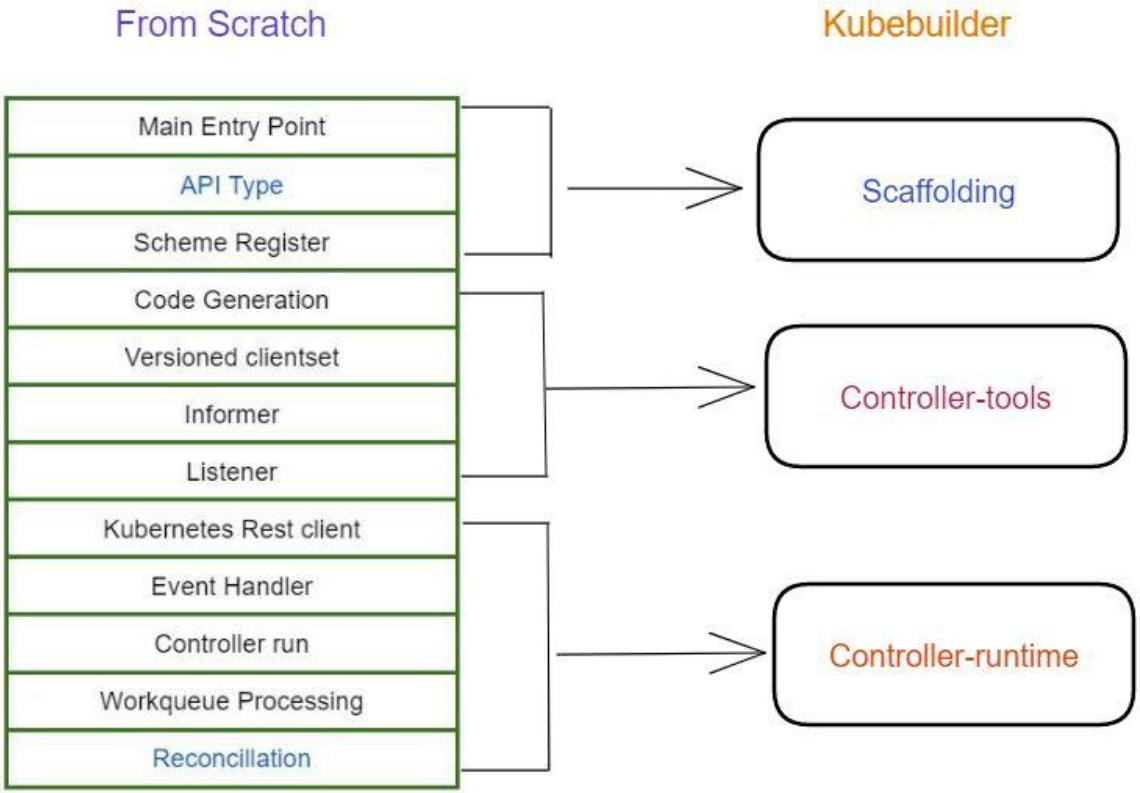

Controller-Runtime
Client
Read + write k8s objects
Manager
Creation and start
of controller
Controller
Implements K8s API
and manages state of system
Reconciler
Used by controller


API Resource
Manager
Watch
Start
Create
Controller
Controlller
User Implementation
Reconcile Logic
Add
Kubernetes Cluster

Controller-Tools

- Building controllers
- Compile Go types
- Create CustomResourceDefinitons , install it in cluster
- Avoid Writing Open API Spec for CRDs

From Scratch vs Kubebuilder



Demo Agenda

- Scaffold a project with Kubebuilder
- Understand the Project Structure
- Create a Custom Resource
- Create an operator with custom controller logic
- Apply it in Kubernetes cluster
- Test the Custom Resource

Hands-on lab on Kubebuilder : https://cloudyuga.guru/hands_on_lab/kubebuilder-intro

Real Use-Cases

- Kubeflow : mpi-operator
  - Kubeflow : ML toolkit for kubernetes
  - mpi-operator : training job on single or multiple CPUs/GPUs , PR #452
- Kubevela : Application Delivery Platform , code-contribution

References

- CNCF Operator Whitepaper
- https://bit.ly/k8s-custom-ctrl
- Kubebuilder docs
- https://bit.ly/kubecon-kubebuilder
- Controller-runtime

Thank you

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